

Year 7 Seven Deadly Sins Drama Work at Home

Costume design and character creation

Imagine you are a famous costume designer with a £1million budget.

TASK: Create a costume design for the Seven Deadly Sins character you are playing. Annotate (write lines and explain) your design with your decisions and reasons for making them. What colours, materials and accessories would you choose and why?

Next lesson you are in school - please bring in a costume for your character. Be resourceful, **don't spend any money** but think about what you have at home and what might be suitable for your character. You might find props can help you too, so bring these in as well. Consider colour, it can be helpful!

How will you use the “**physical skills**” to perform your character (facial expression, body language, movement, levels, space/proxemics) and “**vocal skills**”(pace, pitch, tone, volume, accent/dialect, clarity (how clearly they speak) and diction (choice of words))?

TASK: Write a paragraph explaining how you will use these “Tools” in your practical work.

The Seven Deadly Sins are:

1. Wrath (angry)
2. Sloth (lazy)
3. Pride (to have a high opinion of yourself)
4. Avarice (to have a greed for money)
5. Gluttony (to have a greed for food)
6. Lust (to fancy another person)
7. Envy (to be jealous of another person)

If you have been in lesson, please use the character you decided to play.

If you haven't been in lesson, please make a choice from the list of The Seven Deadly Sins above.